Knox Youth Sports Baseball

Major League Rules & Regulations

ORGANIZATION

- 1. <u>Organization</u>. Knox Youth Sports (KYS) Baseball is a division of Knox Youth Sports, Inc., a Tennessee not-for-profit organization.
- 2. <u>Purpose</u>. The purpose of the Knox Youth Sports Baseball program is to provide children with an opportunity to learn to play sports in a positive, wholesome and enjoyable environment. Emphasis will be placed on player participation, good sportsmanship and fair play.
- 3. Governing Body. Except as modified herein, KYS Baseball will be governed by TSSAA.

FIELD DIMENSIONS

- 1. <u>Basepaths</u>. Bases will be placed at 70'.
- 2. <u>Pitching Distance</u>. The coach/pitcher shall pitch from a distance of 50'.

GENERAL GUIDELINES

- 1. <u>Time Limit</u>. Games are scheduled for a 1 and a ½ hour time limit. No new inning will begin after 1 hour and 25 minutes.
- 2. <u>Home / Away</u>. The home team will occupy the 1st base dugout and the away team will occupy the 3rd base dugout.
- 3. Scoring / Umpires. Score will be kept and KYS will provide umpires in the field.

PLAYING RULES

- 1. <u>Participants</u>. Each team must have at least eight players present to start the game. If a team does not have the minimum of eight, then that team will forfeit the game. Coaches must present a line-up with each player's name and uniform number to the scorekeeper prior to each game.
- 2. <u>Player Participation</u>. Each player present will be in the batting order for the entire game. If a player arrives late, that player will be added to the end of the batting order and may enter upon arrival.
 - a. Free defensive substitutions allowed. No child can sit more than one consecutive inning per game.
- 3. <u>Defensive Positions</u>. A team shall consist of players in the following positions:
 - a. 9 Players will play the field when on Defense.
- 4. Batting Regulations. When a team is at-bat, the following rules will apply:
 - a. Teams are required to use a continuous batting order meaning all players present will be in the batting order.
 - b. Each half inning will consist of 3 outs, or the team scoring a maximum of 7 runs, whichever occurs first.

- 5. <u>Base Running Regulations</u>. Base runners must abide by the following:
 - a. Players are highly encouraged to slide whenever possible. The base runner must avoid deliberate contact. Incidental or deliberate contact will be a judgment call made by the umpire.
 - b. Lead-offs will be allowed with 3 step lead.
 - c. Dropped 3rd Strike batter and runners may advance.
 - d. Teams have the option to pinch-run for the catcher in order to speed up the game. The pinch runner must be the last out.
- 6. <u>Pitching Regulations</u>. A pitcher may pitch a maximum of 6 innings per week. (Monday through Sunday is considered a baseball week.)
 - a. Pitching one pitch constitutes 1/3 of an inning.
 - b. We trust our coaches to stick to these pitching regulations out of safety to the kids.
 - c. In between innings, pitchers will be limited to (5) warm-up pitches. When a new pitcher is brought into the game, he/she will have up to (10) warm-up pitches.
 - d. Balks will be called.
- 7. Slaughter Rule.
 - a. 10 Runs After 4 Innings of Play
 - b. 8 Runs After 5 Innings of Play
- 8. Infield Fly. Infield Fly Rule will be enforced.
- 9. <u>Overthrows</u>. Overthrows into the dugout or over the fence will result in automatically awarding the runner one additional base.

GAMES

- 1. Location. All games will be played at Lakeshore Park on Lyons View Pike.
- 2. <u>Game Day Announcements</u>. KYS will make announcements regarding game postponements or cancellations due to inclement weather or other extraordinary situations at 4:00 PM on weekdays and prior to the first game on weekends.
- 3. <u>Postponements / Rescheduling</u>. Games can only be postponed or rescheduled by KYS. Coaches will be notified as soon as possible of rescheduled games.
- 4. <u>Regulation Game</u>. Teams will play 6 innings or one and one half hour, whichever occurs first. No new inning will begin after one hour and twenty-five minutes.
- 5. <u>Tie Games</u>. When the score is tied at the end of the time limit, the game will be called as a tie.

CODE OF CONDUCT

- 1. <u>Coaches</u>. Coaches are the authority figures for their teams and shall conduct themselves in a fashion designed to promote good sportsmanship and fair play.
 - a. Under no circumstances should a coach verbally or physically threaten, harass or abuse any player, umpire, coach or spectator.
 - b. Coaches will serve at the pleasure of Knox Youth Sports
- 2. Participants. All KYS participants are expected to behave in a sportsmanlike manner.
 - a. Under no circumstance should a participant verbally or physically threaten, harass or abuse any player, umpire, coach or spectator.

- b. Participants shall not throw batting helmets, bats or any other equipment.
- c. Participants are allowed to encourage and cheer for their teams, while using common courtesy toward opposing teams.
- 3. <u>Spectators</u>. All persons other than those participating in a game may view the contest from the bleachers or other areas outside the playing field.
 - a. Spectators are not allowed on the playing field.
 - b. Under no circumstance should a spectator verbally or physically threaten, harass or abuse any player, umpire, coach or other spectator.
- 4. <u>Penalties</u>. If a coach, participant or spectator violates the Code of Conduct, KYS will take the following actions.
 - a. First offense will result in a warning.
 - b. Second offense will result in expulsion from the park with child and possible forfeiture of the game.
 - c. Third offense will result in possible suspension from KYS programs, to be considered by the Knox Youth Sports Board of Directors.

AMENDMENTS

- 1. <u>Amendments</u>. KYS may make amendments to these regulations as are needed. When changes are made, coaches will be notified as soon as possible.
- 2. <u>Modifications</u>. KYS reserves the right to make certain modifications, when deemed necessary, to the regulations, practice schedules, game schedules, etc.